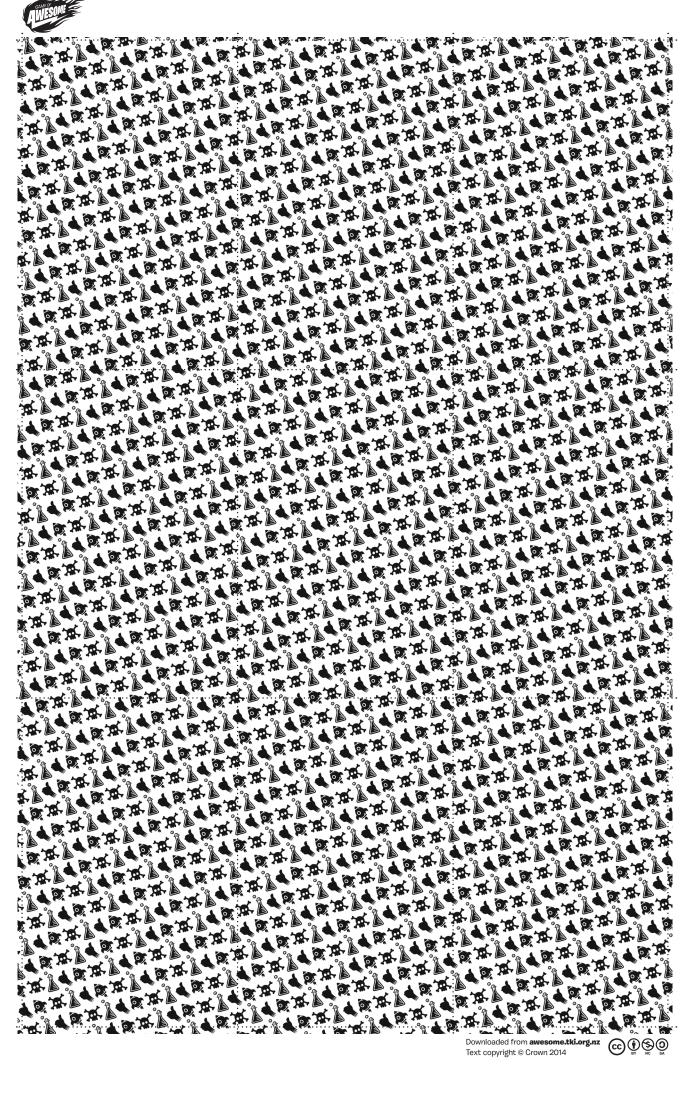
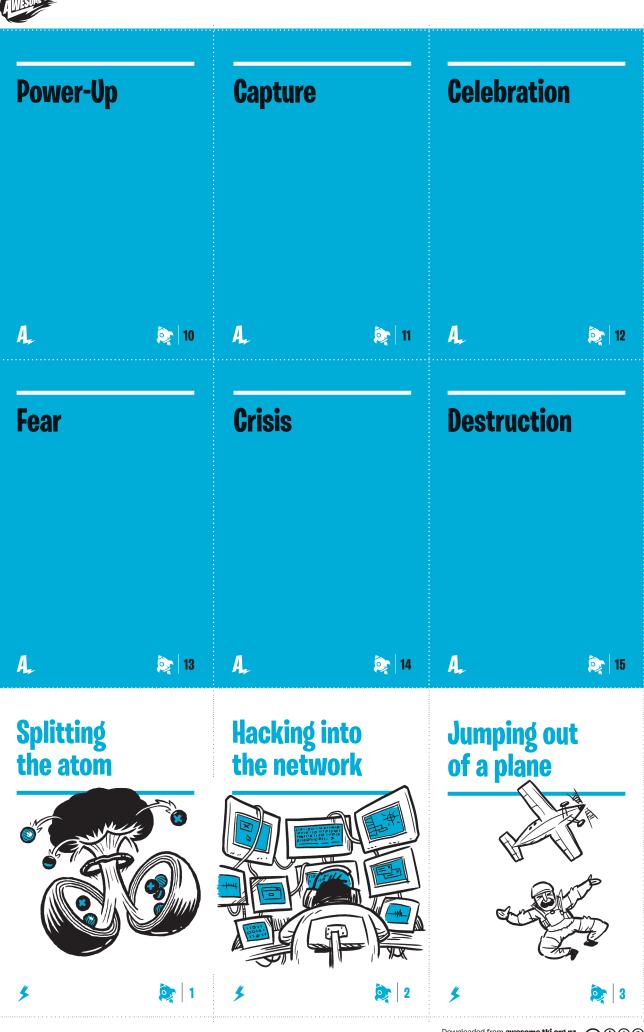
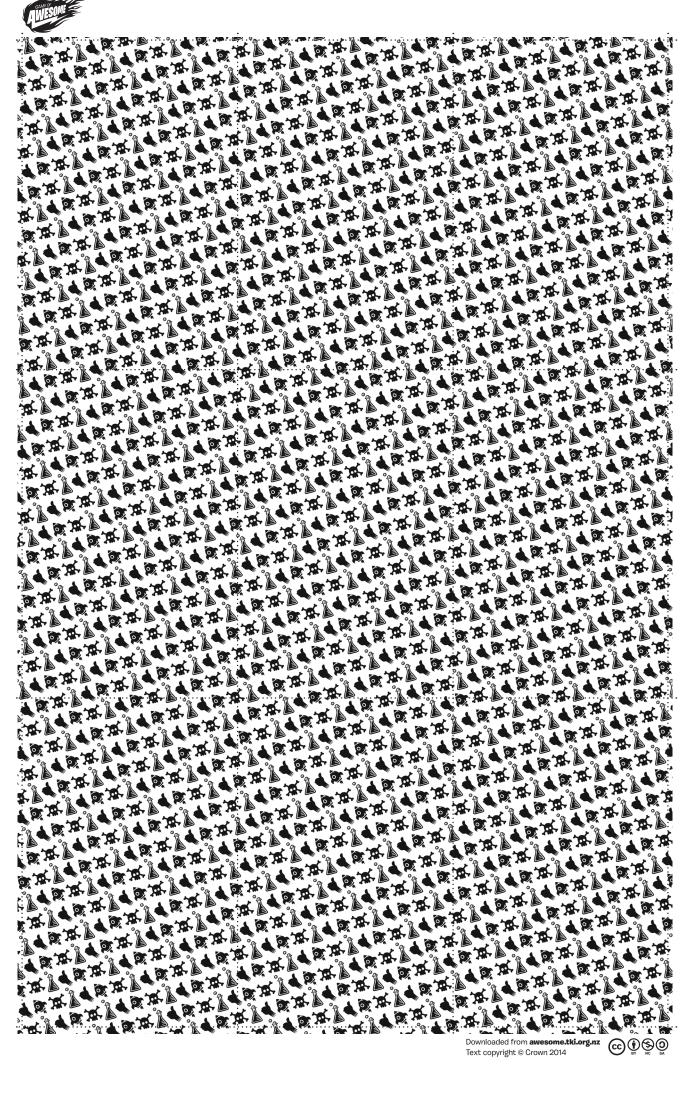
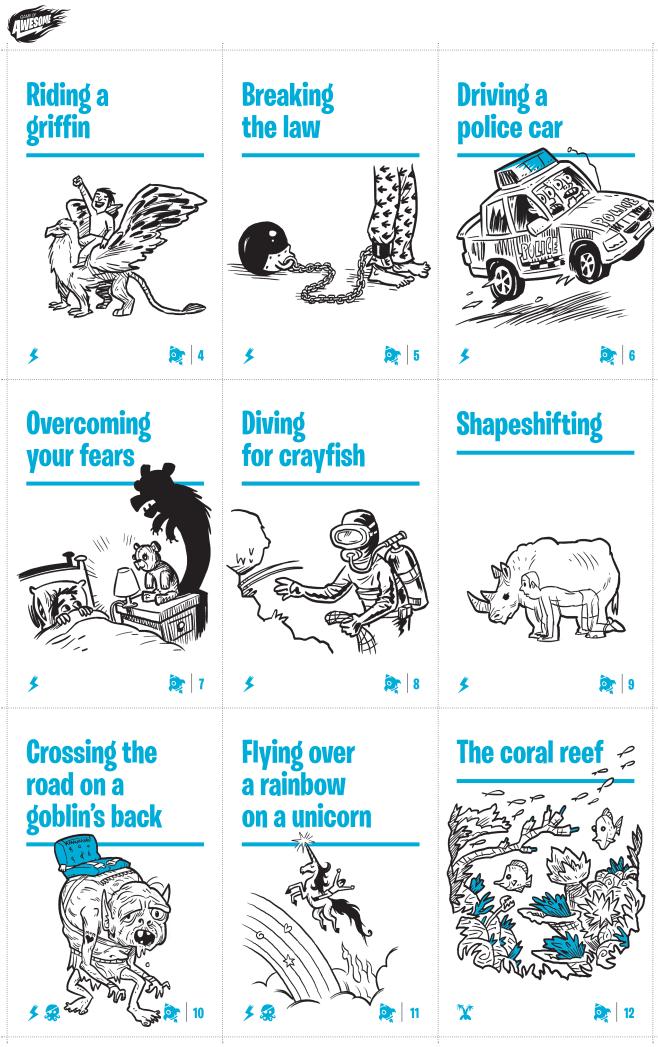
Companion		Inventor		Fool	
A. Betrayer	کې ا	A. Rescuer	2 (ک	A. Forgotten	کې ا
A. Ref. 4		A. Recret		A. Accident	
A	7 🕵	A	8 چ	A	9 يچ

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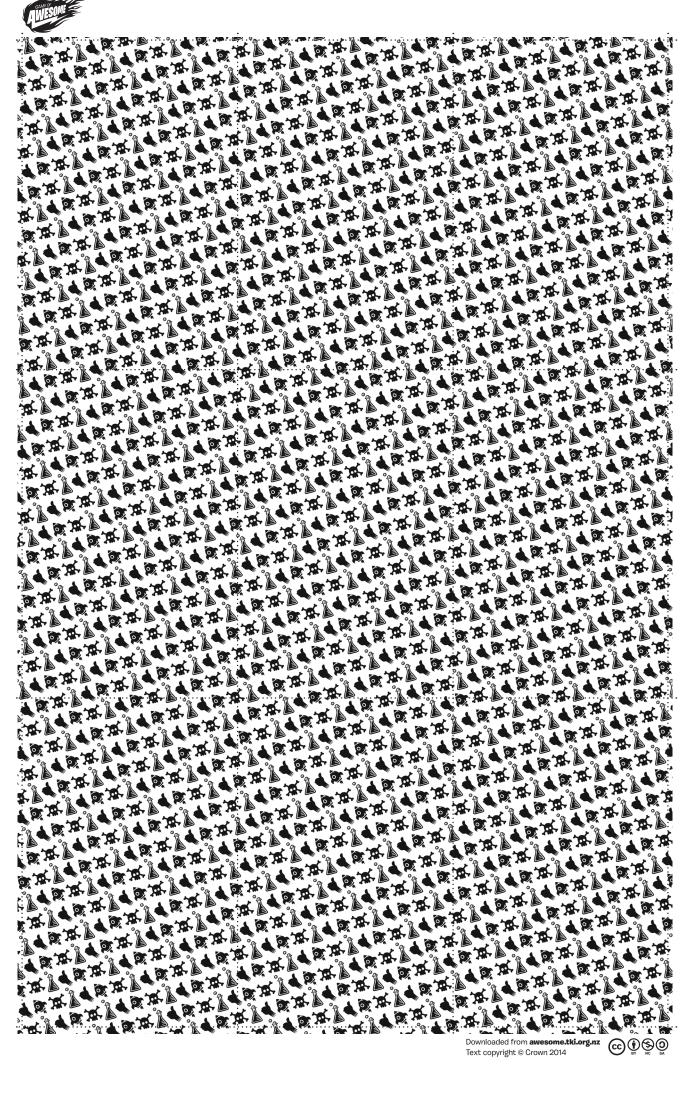


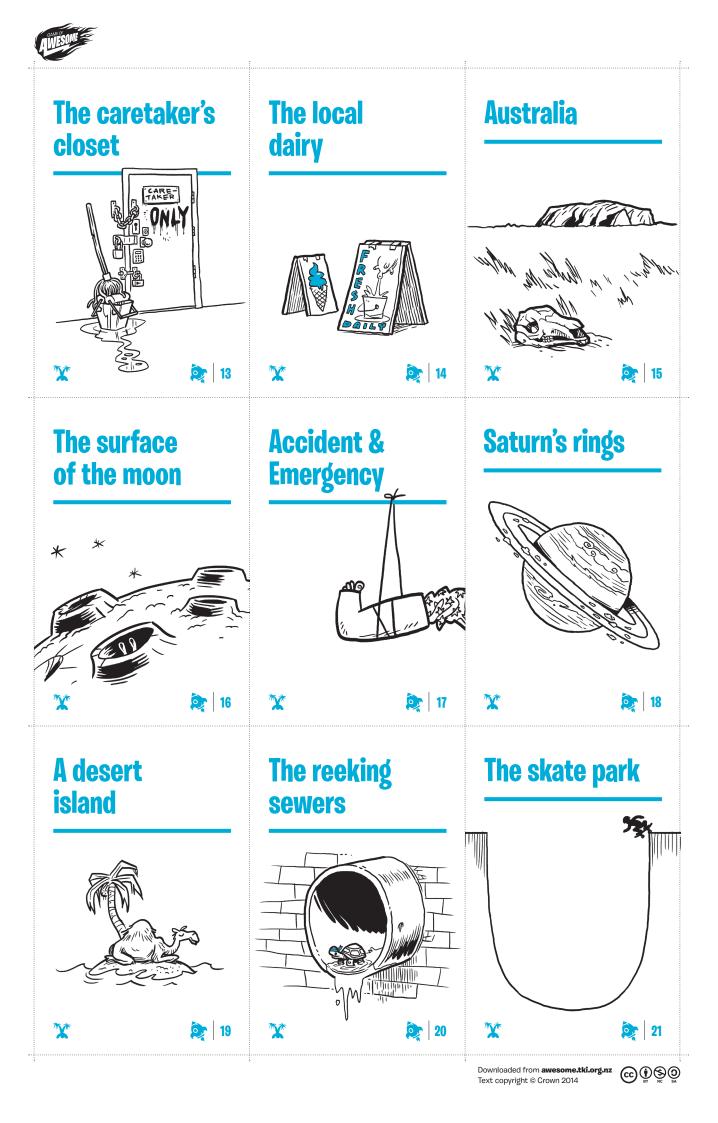


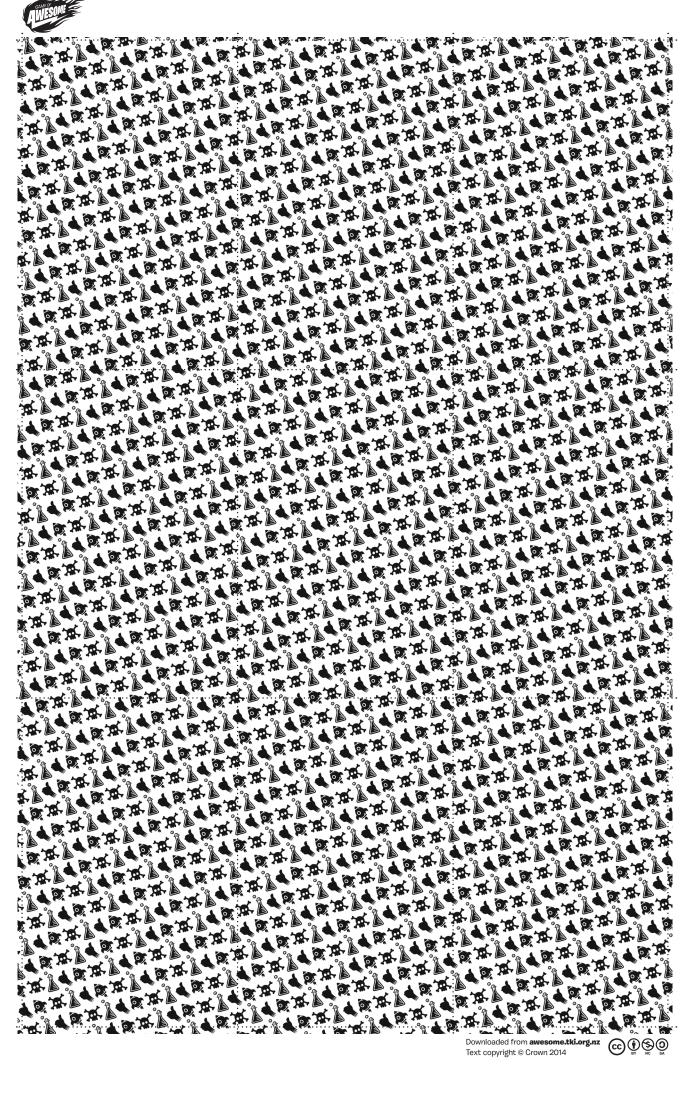


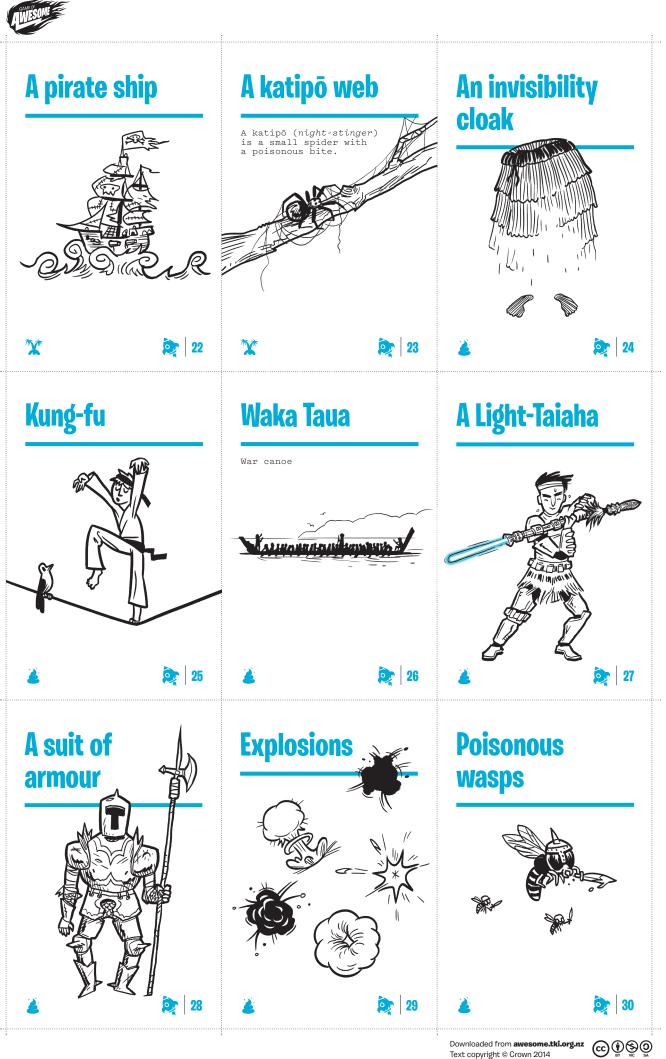
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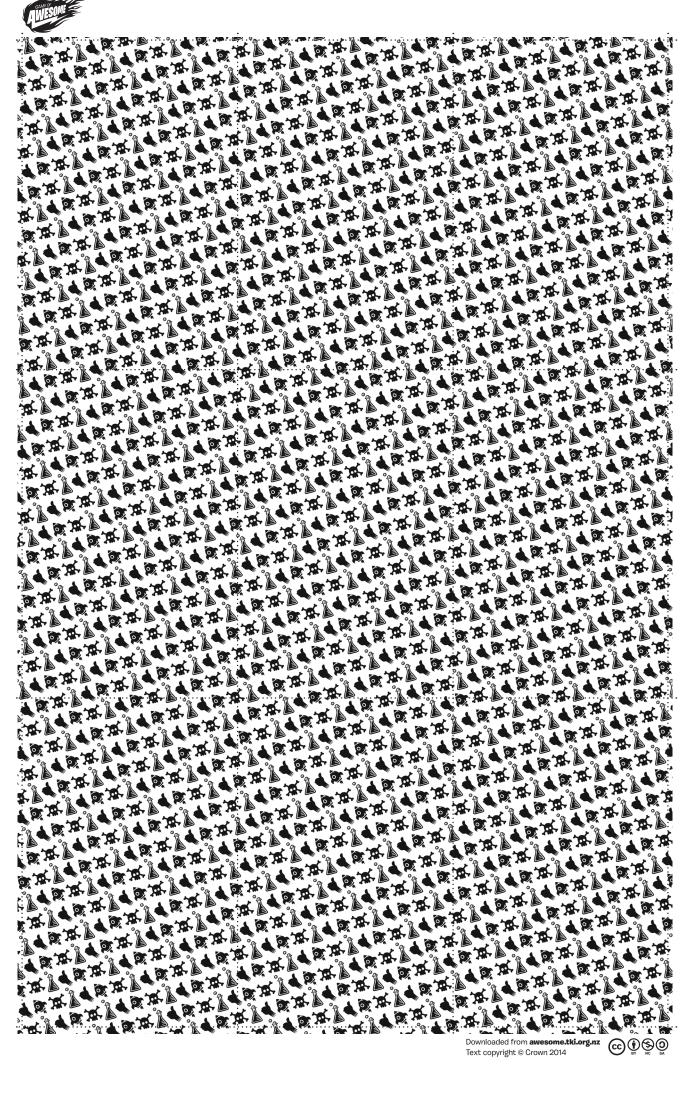


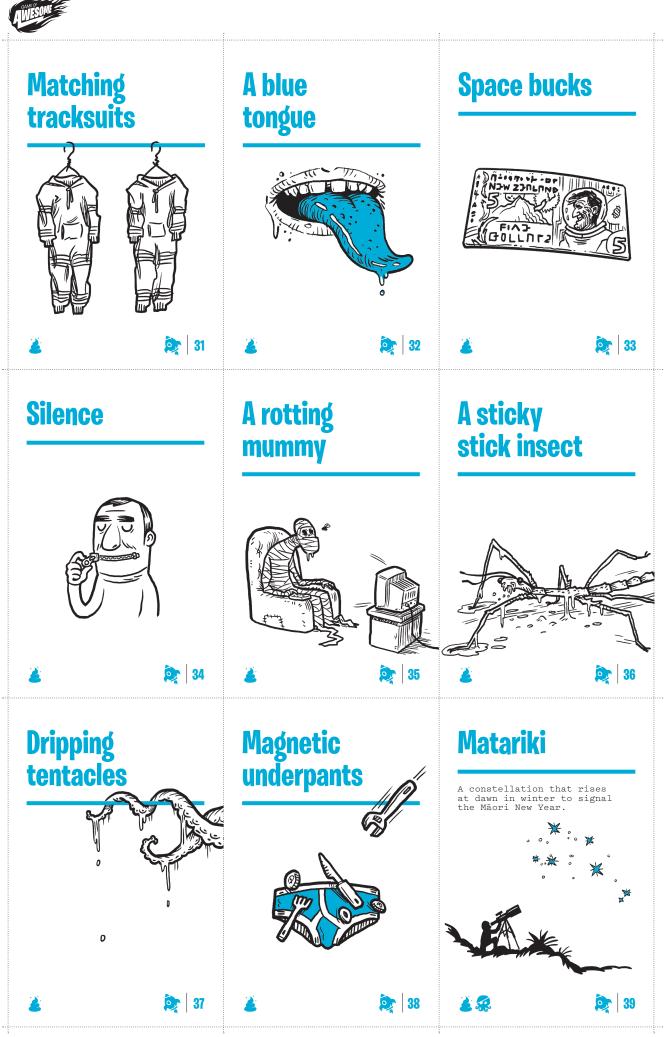




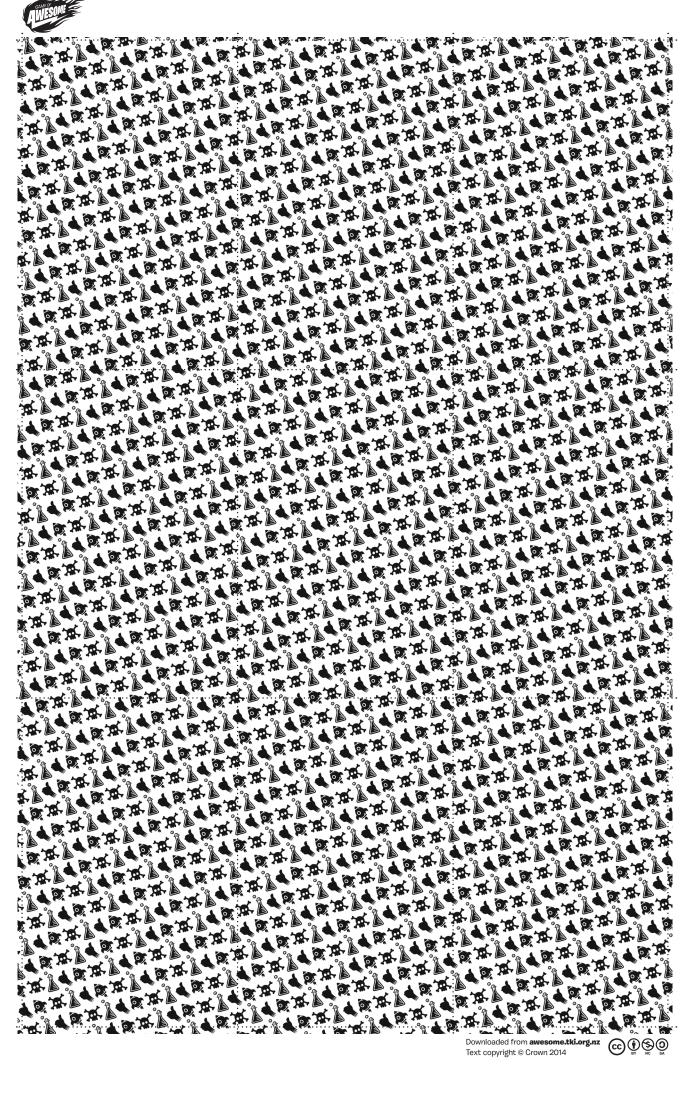


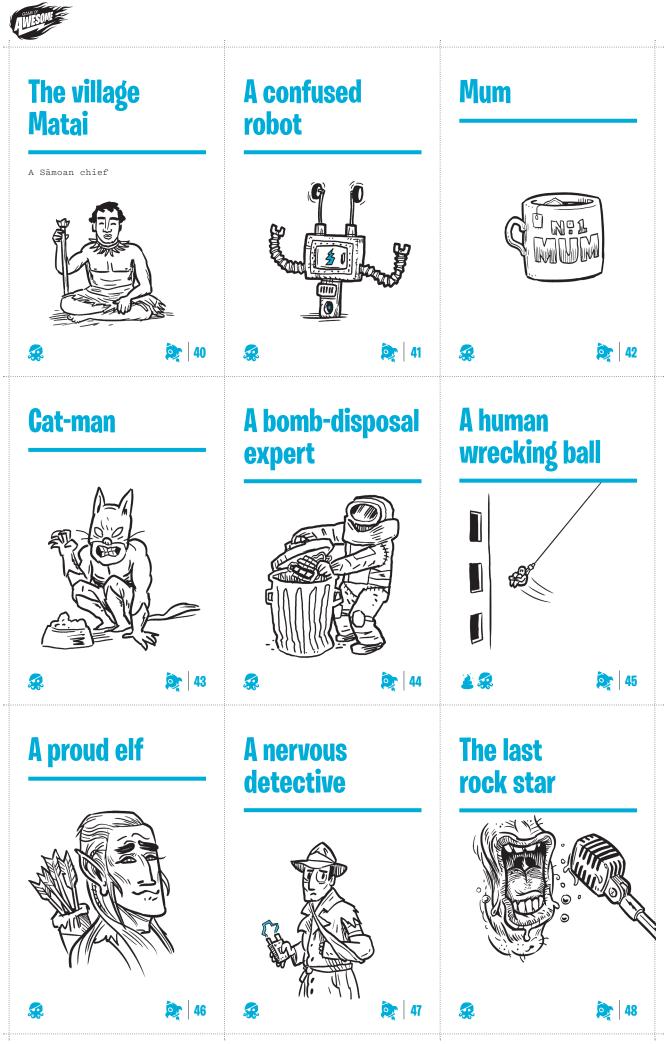
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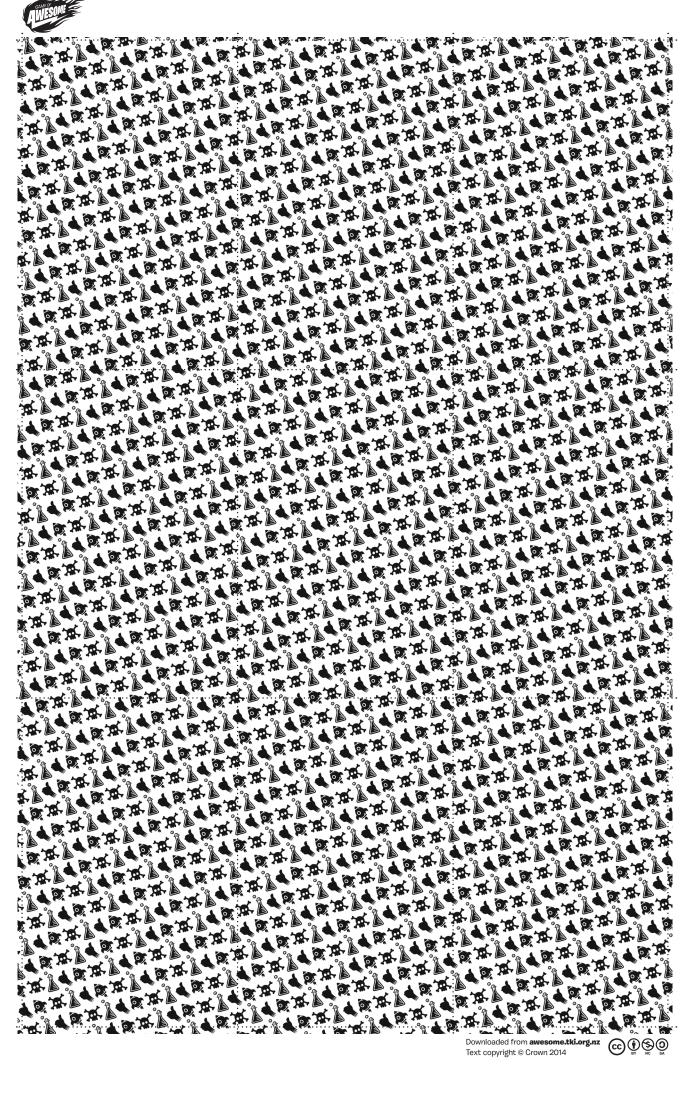


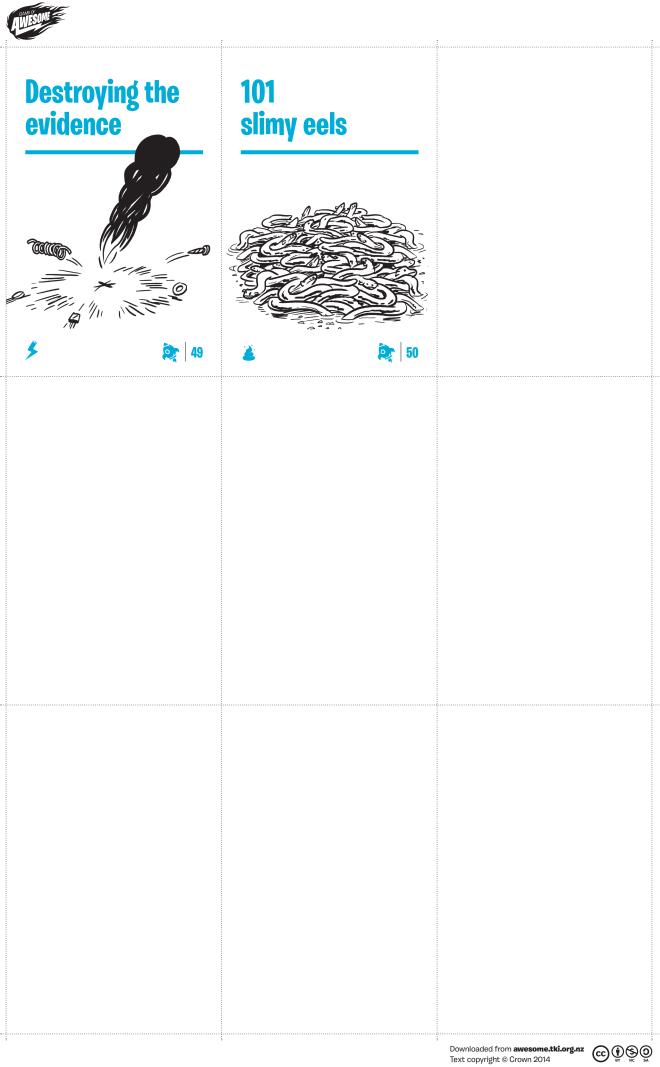


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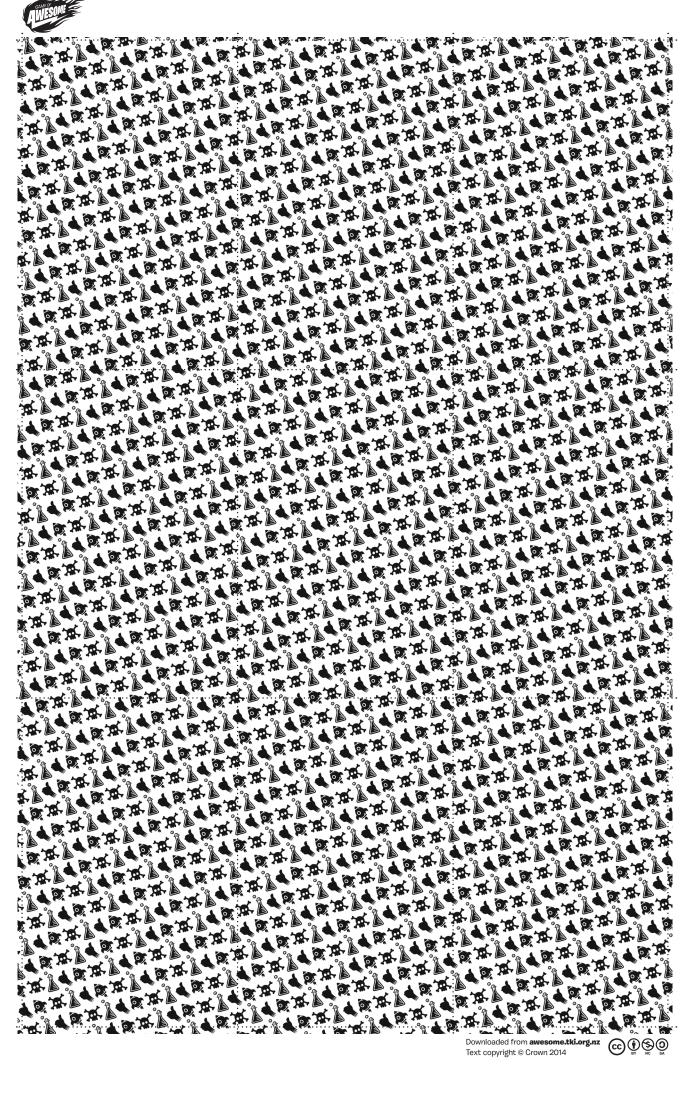














MORE AWESOME

CREDITS

Blank card templates, alternate rules, and much more can be found at

awesome.tki.org.nz

Game of Awesome was produced for the **Ministry of Education** by **Chrometoaster**:

Design and writing team –

Robert Whitaker, Aaron McKirdy, Morgan Davie, Nic Gorman, Dave Turnbull

- Illustration Gavin Mouldey
- Education consultancy Michael Absolum and Ian Stevens (*Evaluation Associates*) Rachel Bolstad and Sarah Beresford (*NZCER*)

The ideas on the cards were developed with groups of boys from Te Aro School (Wellington) and St. Patrick's College (Wellington). Special thanks to the teachers of Newtown, Houghton Valley, Korokoro and Kilbirnie Schools who helped with the design of the game.

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